

opportunity to demonstrate their knowledge of tractor maintenance and skill in operation, and to compete with other youth in so doing. Safety will be stressed through the contest.

This contest will include (time limits as shown):

- 1. Written examination (20 minutes)
- 2. Parts Identification (10 minutes)
- 3. Tractor Safety
- 4. Two-Wheel Driving Event (8 minutes)
- 5. Four-Wheel Driving Event (8 minutes)

The contest is designed to be a practical demonstration and an attempt has been made to simulate actual farm operation conditions.

Designated judges will preside over the event and their decisions will be final.

Tractor Selection

New or late model tractors in the 30-60 hp range will be provided. They will be as similar as possible.

Practice Period

A practice period will be provided at which time the dealers or other persons may give instructions in correct and safe operation of the tractor and for the contestant to acquire the "feel of the tractor." Practice must be limited to not more than four minutes so as not to monopolize the tractor. The contestant will not drive through any part of the contest course.

References

— "Safe Operation of Agricultural Equipment"

Hobar Publications - Finnery Company 1-800-846-7027 www.finney-hobar.com

- "Hydraulics"
- "Engines"
- "Tractors"

John Deere Publishing 800-522-7448 http://www.deere.com/en_US/ services_and_support/manuals/johndeere-publishing.page

Indiana 4-H Tractor Curriculum

Level A -- "Starting Up: Getting to Know your Tractor (4-H 961
Level B -- "Tractor Operations: Gearing Up for Safety (4-H 962)
Level C -- "Moving Out: Learning about your

Tractor and Farm Machinery" (4-H 963) Level D --"Learning More: Learning about Agricultural Tractors & Equpment" (4-H 964)

The Education Store - Purdue University https://mdc.itap.purdue.edu/1-888-398-4636

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Contestant's Name	S	tate	Number	
	NATIONAL YOUTI	H TRACTOR O	PERATOR'S CONTEST	
	<u>EVENTS</u>		<u>SCORE</u>	
	I. Written ExaminatII Identification SafeIII. Driving: Two-WIV. Driving: Four-W	ety Theel		
	Total Penalty Points (I	Low score wins)		
	ritten Examination	actor operation r	paintanance and safety	
	questions pertaining to the tra be true-false, multiple choice rences.	-	•	ject literature
Rules:				
•	penalty points will be given that 20 minutes	for each question	answered incorrectly.	
Scoring: Ques	stions missed x 20 =	Total	Penalty Points	
Event No. II. P	arts Identification			
Will consist of	20 parts that must be identified	ed.		
Rules:				
	rt to be identified will be nun imit of 10 minutes is recomn			
Scoring: Parts	s missed x 20 =	Total Pe	nalty Points	

Contestant's Name	State	e Numb	er
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Event No. II Tractor Parts Identification

Parts to be identified have numbers attached to them. Select the most correct part name from this list. Write the corresponding number beside the name.

Air Intake, Engine	Oil Drain Plug, Crankcase
Alternator	Oil Filler Cap, Crankcase
Ammeter/Indicator Light	Oil Filter, Crankcase
Axle Carrier, Rear	Oil Pan, Crankcase
Battery	Oil Pressure Gauge/Indicator Light, Engine
Bearing, Ball	Oil Pump Screen
Bearing, Crankshaft	Parking Brake Control
Bearing, Crankshart Bearing, Roller	Piston
Brake Pedal	Piston Rings
Brake I edal Camshaft	Piston Wrist Pin
Clutch Pedal	P. T. O. Shield
Clutch Plate	Radiator
Clutch Pressure Plate	Radiator Cap
Connecting Rod	Seal, Grease/Oil
Crankshaft	Starter
Diesel Fuel Tank	Steering Tie Rod
Dipstick, Crankcase Oil Level	Tachometer
Drawbar	Temperature Gauge/Indicator Light Coolant
Engine Stop Control	Thermostat
Exhaust Manifold	Throttle
Fan	Throttle Rod
Fan Belt	Tire Valve Stem
Flywheel, Engine	Valve, Engine
Fuel Tank Cap	Valve Cover, Engine
Fuel Filter	Valve Cover, Gasket
Fuel Injector Pump	Valve Push Rod
Fuel Injector	Valve Rocker Arm
Fuel Pump	Valve Spring
Fuel Tank	Warning Light, Rear
Governor	Water Hose
Head Gasket, Engine	Water Pump
Hydraulic Hose	Weight Carrier
Hydraulic Reservoir	Weights, Front
Hydraulic Valve Control	Weights, Wheel
Intake Manifold	
Muffler	

Parts Missed _____ x 20 = ____ Penalty Points

Co	ontestant's Name	State	Number				
	Event No. III — Tractor Safety						
Pr	ocedure: Each contestant will be scored on sa	afety throughout the contest.					
Sta	oring: arting Safely Failure to check transmission for neutral or p	park position	X	25			
	Failure to disengage clutch while starting eng		X	50			
	Failure to check P. T. O. for disengagement properties and once on the two-wheel and once on the four-wheel event.	prior to	X	50			
	iving Safely						
1.	Failure to engage clutch gently.		X	50			
2.	Skidding or spinning tractor wheels (Scuffing wheel on turning does not count as skid; skid front tractor wheel will not count until the sk or is greater than the width of the tire.)	of the	x	50			
3.	Sliding or skidding implement wheels		X	100			
4.	Turning too short and fouling implement (inclinate jack left down)	eludes	x	50			
5.	Operation of tractor at unsafe speed or engine excessive rpm	e at	x	100			
6.	Moving tractor with brake set		X	10			
	ounting and Dismounting Safely Failure to set both brakes before dismounting set in park or locked position counts as brake		x	50			
2.	Failure to bring tractor to complete stop befo	re dismounting	X	100			
Ot	her Safety (Score for each offense.)						
	Extra riders		X	100			
2.	Seat belt on tractor not used		x	50			
3.	Running over post		X	100			
4.	Other		x				
		TOTAL PENALTY PO	INTS, EVEN	T III			

^{*} Physically move levers, etc. so that the judges can observe checking for correct position.

Contestant's Name	State	Nun	nber

Event No. IV — Two-Wheel Driving Event

(See course outline.)

Procedure

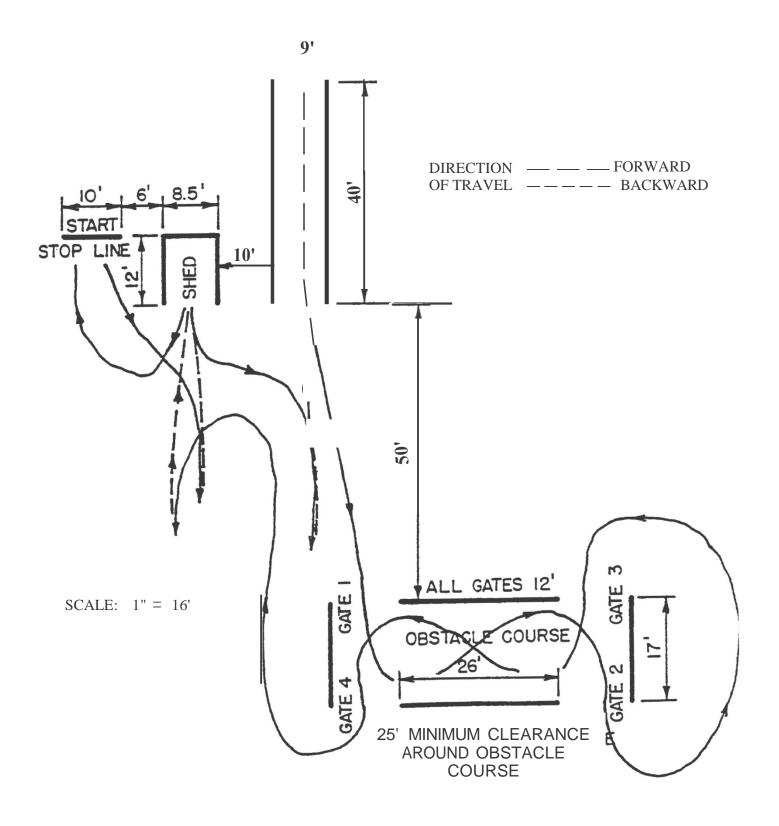
- 1. Three scorers should be available one for timing and two for measuring and observing operation.
- 2. The contestants start and warm-up tractor and on signal from official drive tractor to starting line (rear wheels on line).
- 3. Time starts when tractor moves forward.
- 4. Drive to implement shed, spot drawbar, and attach implement (a two-wheel implement with 8 x 12 foot frame will be used).
- 5. Pull out and back implement down alley.
- 6. Draw the implement through gates 1 and 2, around the end, and back through 3 and 4.
- 7. Line up implement and back into shed.
- 8. Unhitch, return tractor to stopping line, and stop engine (time stops when engine fan stops).

Rules

- 1. No assistance will be allowed in spotting. The tongue will be on the ground or on jack. The operator will make hitch without moving implement forward more than one foot. The operator will dismount to insert and remove hitch pin.
- 2. Whenever dismounting tractor, both brakes must be set or the gear shift lever must be in the park position.
- 3. Riding clutch Using excessive throttle and controlling ground speed with clutch. May be scored once in each of: shed, alley, and obstacle courses.
- 4. Time begins when tractor moves forward at starting line and stops when contestant reaches stopping line and the engine fan stops.

			Penalty Points			Score
Sc	oring					
1.	Number of complete change	es of direction other than necessary in travel		_ X	10	
2.	Markers or lines —	 Touches Stakes knocked over or lines crossed 		_ X _ X	40 50	
3.	Tractor Operation —	StalledGrated gearsRiding clutch (Note rule 3.)		x x x x x	10 10 10	
4.	Measurement in the shed (na. Inches off center at from b. Inches off center at rear c. Inches greater than one is perfect)	· · · · · · · · · · · · · · · · · · ·		x x x x	10 10 10	
5.	a. Time (minutes b. Time in excess of 8 min	seconds = total seconds) utes, 100 points		_ X	1/5	

TOTAL PENALTY POINTS, EVENT IV



Contestant's Name	State	Number	

Event No. V — Four-Wheel Driving Event

(See course outline.)

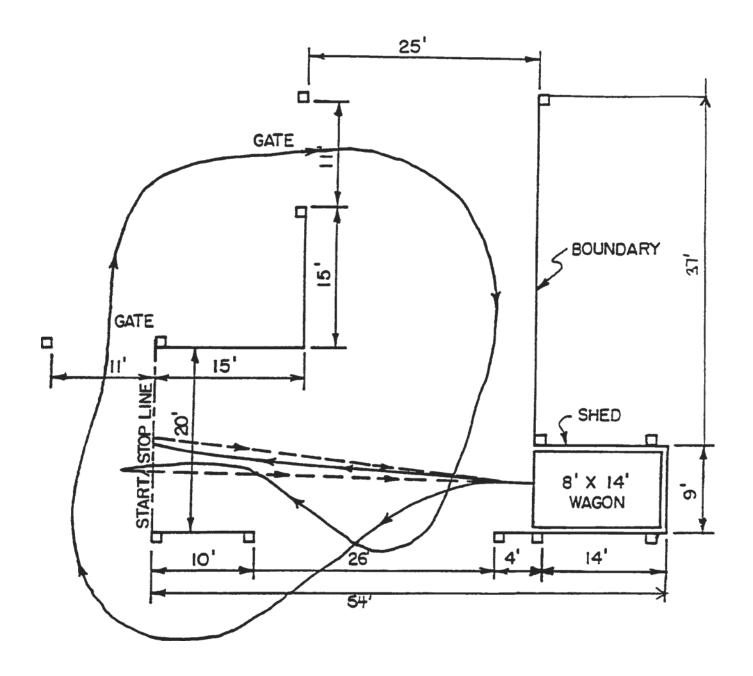
Procedure

- 1. Three scorers should be available one for timing and recording scores and two for measuring and observing operation.
- 2. The contestants start and warm-up tractor and on signal from official drive tractor to starting line (rear wheels on line).
- 3. Time starts when tractor moves forward.
- 4. Drive to implement shed, spot drawbar, and attach implement (a four-wheel wagon with 8 x 14 foot frame will be used).
- 5. Pull out to the left, go through the two gates, and back wagon into the shed. The tractor and wagon tongue (but no part of the 8' x 14' frame) may cross the 20' start-stop line without penalty.
- 6. Unhitch, return tractor to stopping line, and stop engine (time stops when engine fan stops).

Rules

- 1. No assistance will be allowed in spotting. The tongue will be on the ground. The operator will make hitch without moving wagon forward more than one foot. The operator will dismount to insert and remove hitch pin.
- 2. Whenever dismounting tractor, both brakes must be set or the gear shift lever must be in the park position.
- 3. Riding clutch Using excessive throttle and controlling ground speed with clutch. May be scored once in four-wheel event.
- 4. Time begins when tractor moves forward at starting line and stops when contestant reaches stopping line and the engine fan stops.
- 5. If contestant cannot get wagon in shed, measure from rear of wagon to back post of shed and score accordingly.

		Penalty Points	Score
Sc	coring		
1.	Number of complete changes of direction other than necessary in travel	x 10	
2.	Markers or lines — Touches Stakes knocked over or lines crossed	x 40	
	(Score again each time.)	x 50	
3.	Tractor Operation — Stalled Grated gears Riding clutch (Note rule 3.)	x 10 x 10 x 10	
4.	Measurement in the shed (nearest 1/2 inch) a. Inches off center at front b. Inches off center at rear c. Inches greater than one from center-rear post (within 1 inch is perfect	x 10 x 10 x 10 x 10	
5.	 a. Time (minutesseconds =total seconds b. Time in excess of 8 minutes, 100 points 	x 1/5	



FOUR WHEEL DRIVING COURSE

Use the 20' line for start and finish. If necessary, the outer post of the two 11' gates may be moved to adjust the "degree of difficulty." Be sure tractor and wagon can negotiate through gates and turns without fouling the implement.

DIRECTION ——— FORWARD OF TRAVEL — — — BACKWARD